





## Vallco Special Area Specific Plan

# Guiding Principles & Existing Conditions

13th March 2018

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Bill Lennertz
Principal, Collaborative Design + Innovation



### Meeting Purpose

- Complete the first feedback session with the community by reviewing draft guiding principles based on community values and vision collected thus far.
- Review Existing Conditions reports

#### **Desired Outcomes**

- A shared understanding of existing conditions
- Community input on proposed draft guiding principles
- Community proposals for additions/revisions to guiding principles
- Community input on data, indicators related to guiding principles

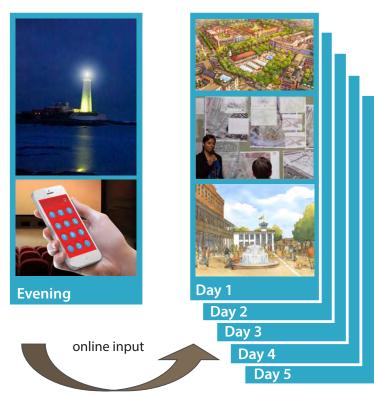
## Meeting Agenda

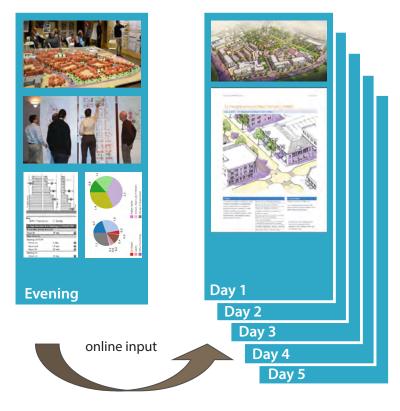
- 6:00 Welcome, meeting set-ups
- 6:15 The process so far, existing conditions
- 6:40 Draft guiding principles, polling
- 7:20 Provide further input at stations
- 8:30 Adjourn











#### Project Kick-off and Interviews – February 5, 6

- List of community interests, values, issues
- Understanding site issues, context

#### Existing Conditions & Guiding Principles Meeting – March 13

- Existing conditions
- Confirm guiding principles
- Performance metrics

#### Charrette 1 – April 9-13

- Public embedded in design process
- 3-4 Plan Options
- Buildings, public space, land use
- Renderings, physical 3D site model
- Street system, transportation, parking
- Economic/fiscal impacts

#### Open House – May 9

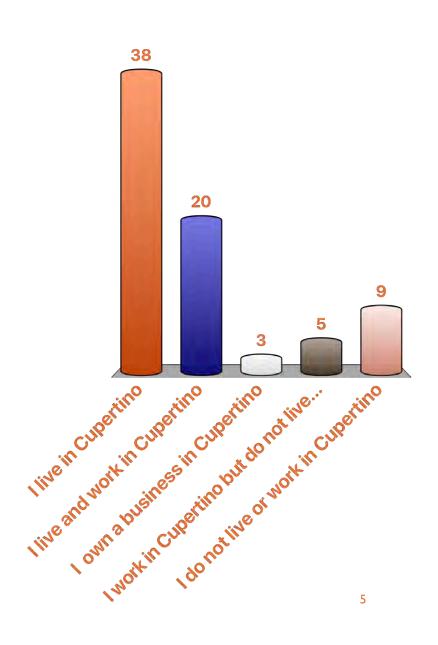
- Plan options measured by indicators
- Physical 3D site model
- Gather further input on options

#### Charrette 2 – May 21-25

- Public embedded in design process
- Preferred plan
- Buildings, public space, land use
- Renderings, physical 3D site model
- Street system, transportation, parking
- Economic/fiscal impacts

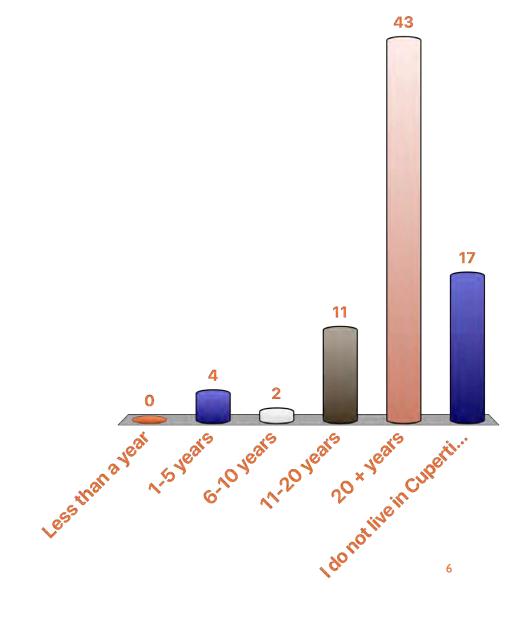
# Poll Question: Do you live/work in Cupertino?

- I. I live in Cupertino
- I live and work in Cupertino
- 3. I own a business in Cupertino
- 4. I work in Cupertino but do not live here
- I do not live or work in Cupertino



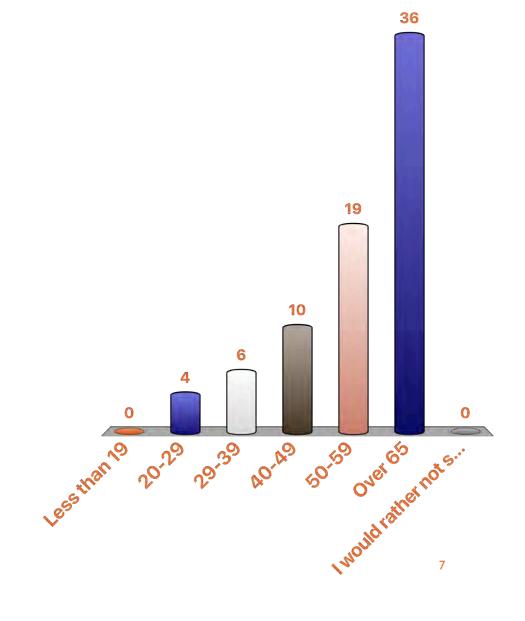
# Poll Question: How long have you lived in Cupertino?

- I. Less than a year
- 2. I-5 years
- 3. 6-10 years
- 4. II-20 years
- 5. 20 + years
- I do not live in Cupertino



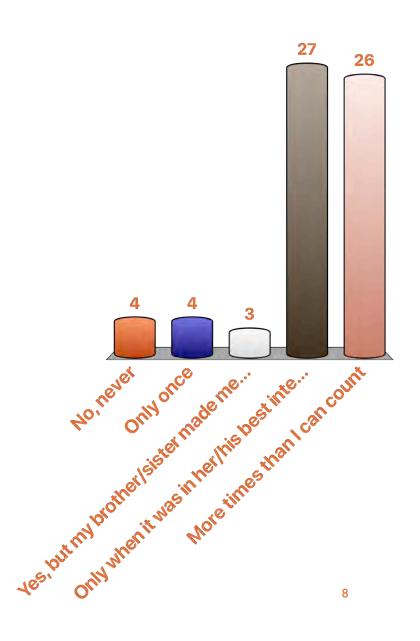
## Poll Question: What is your age?

- I. Less than 19
- 2. 20-29
- 3. 29-39
- 4. 40-49
- 5. 50-59
- 6. Over 65
- 7. I would rather not say



# Poll Question: Have ever lied to your mother or father?

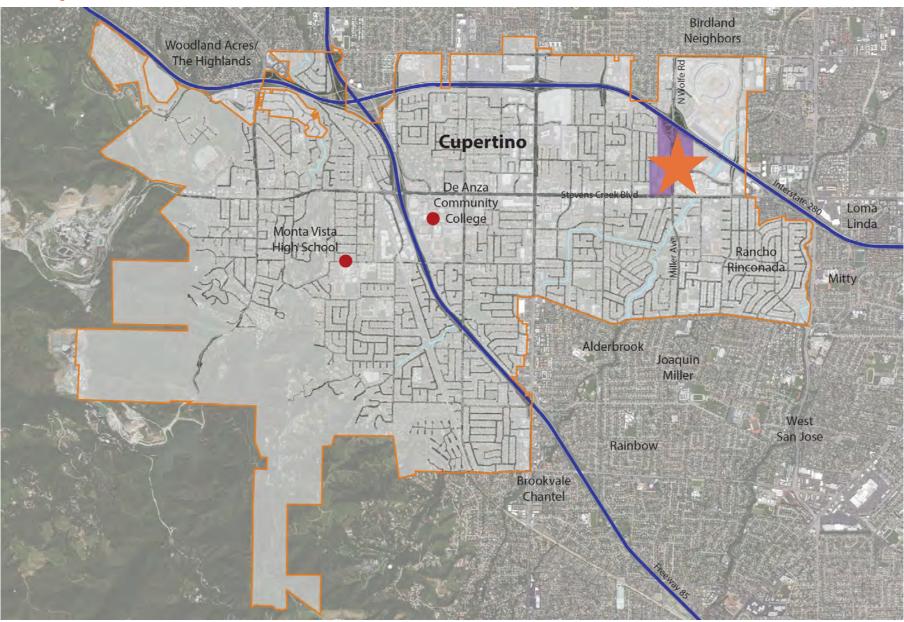
- I. No, never
- 2. Only once
- 3. Yes, but my brother/sister made me do it
- 4. Only when it was in her/his best interest
- 5. More times than I can count



## **Existing Conditions**

Site and Context Analysis

## City Context



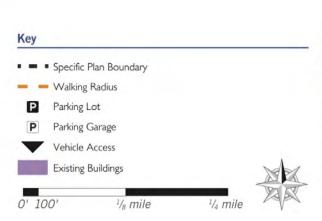
## Site and Surroundings

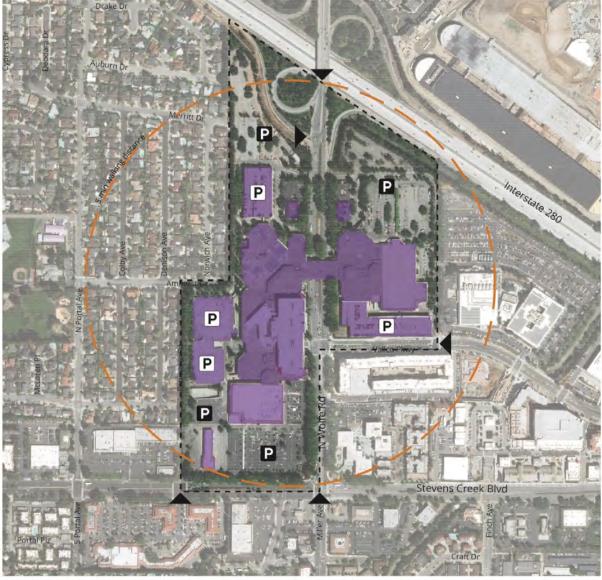


## Existing Conditions & Ownership



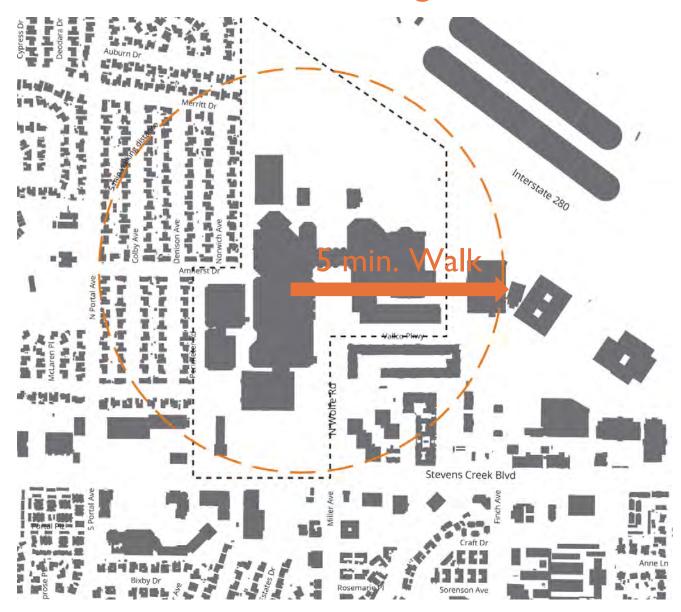
70 acre total area 58 acre developable





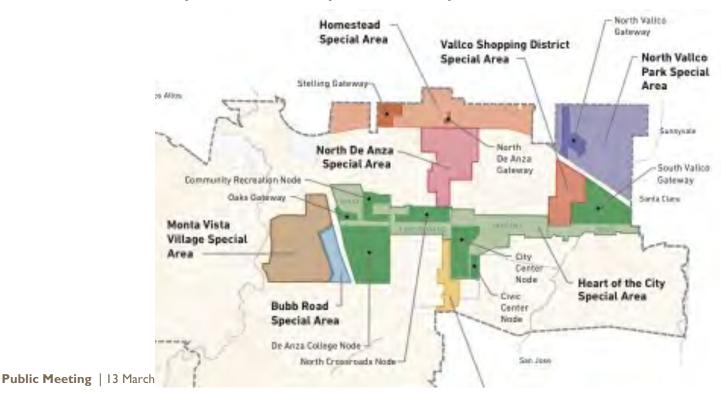
Existing Site Conditions

## Urban Form: Contrast in Building Scales



### Regulatory Context: General Plan Vision

- Vallco one of nine Special Areas
- General Plan Themes:
  - Major regional and community destination
  - New mixed-use Town Center and gateway for Cupertino
  - Interconnected street grid, bike and pedestrian friendly streets
  - Pedestrian-oriented buildings with active uses
  - Publicly-accessible parks and plazas



## Zoning and General Plan

#### Planned Development

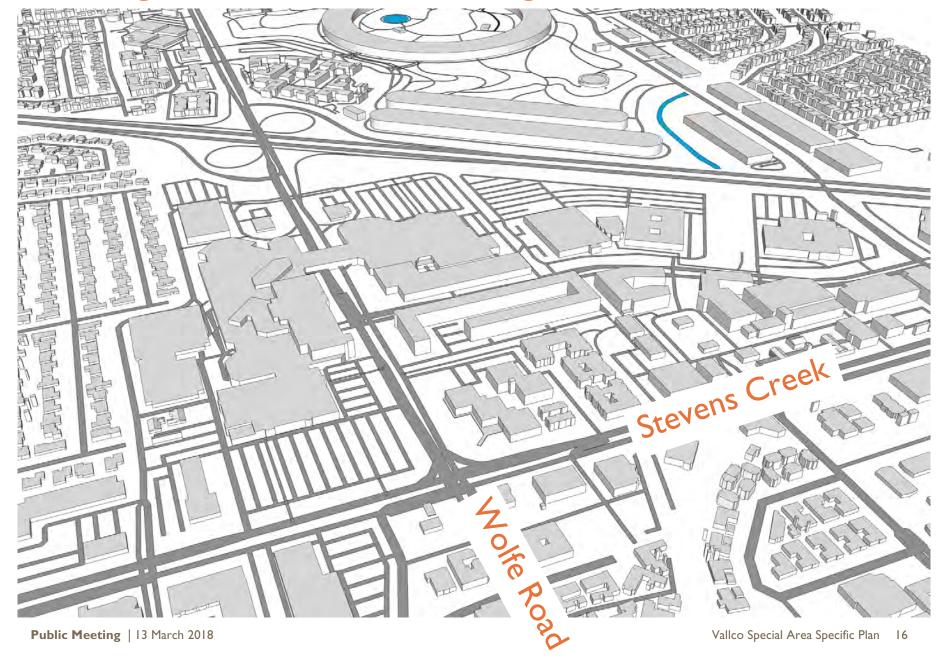
- Regional Shopping (north of Vallco Parkway)
- General Commercial (south of Vallco Parkway)

#### Housing Priority Site

- General Plan Housing Element Site A2
- Maximum Residential Density of 35 DU/Ac



## Existing Conditions: 3D Massing



## Existing Conditions

Roadway, Bicycle and Pedestrian Networks

## **Existing Plans**

- South Vallco Connectivity Plan
- General Plan Mobility Element
- Cupertino Pedestrian Master Plan
- Cupertino Bicycle Plan
- Major Themes:
  - Create a town center/downtown
  - Mixed-use development
  - Multi-modal connectivity
  - I-280 Shared-Use trail

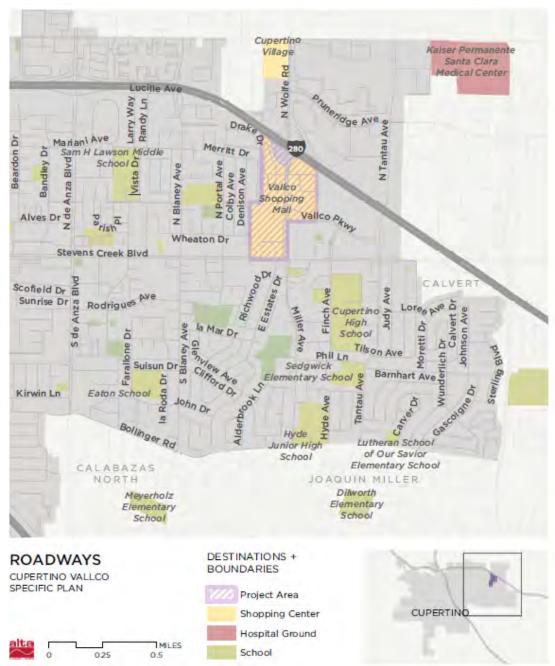
## Roadway Network & **Parking**

#### **Existing Roadway** Recommendations

- I-280 and Wolfe Road interchange redesign
- I-280 Express lanes

#### **Existing Parking Facilities**

- All retail and commercial areas provide or share parking
- Underground and podium parking has been installed with new developments



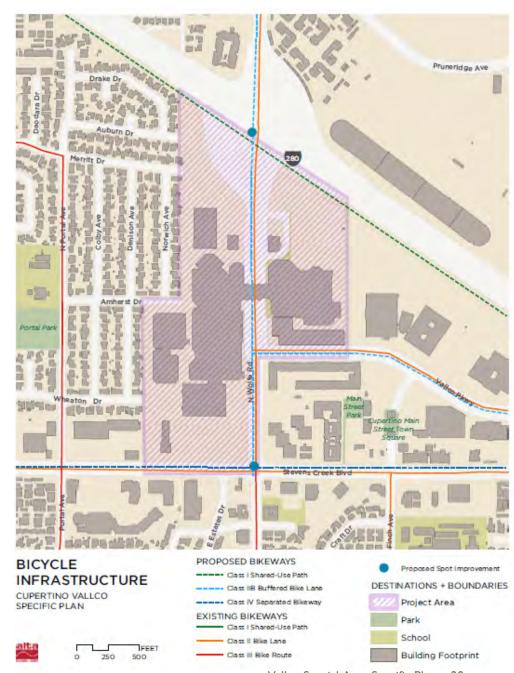
### Bicycle Network

#### **Existing Bikeways**

- Class II Bike Lanes
  - Wolfe Road
  - Vallco Parkway
  - Stevens Creek Boulevard

#### Existing Recommendations

- Class I Shared-Use Path: I-280
   Trail
- Class II Buffered Bike lanes:
   Wolfe Road and Vallco Parkway
- Class IV Separated Bikeways:
   Stevens Creek Boulevard
- I-280 Interchange/Wolfe Road bikeway design alternatives being considered
- Wolfe Road/Stevens Creek
   Boulevard spot improvement



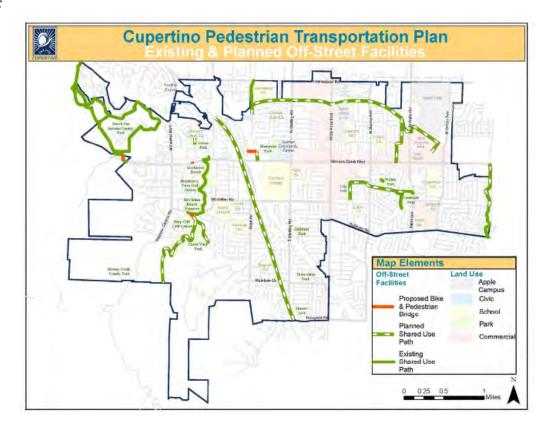
#### Pedestrian Network

#### Existing facilities

- Intensity of roadways make some of these streets uninviting
- Sidewalks present throughout
- Pedestrian activated crossings at all signalized intersections

#### Existing Recommendations

Class I Shared-Use Path: 1-280 Trail



#### Transit Network

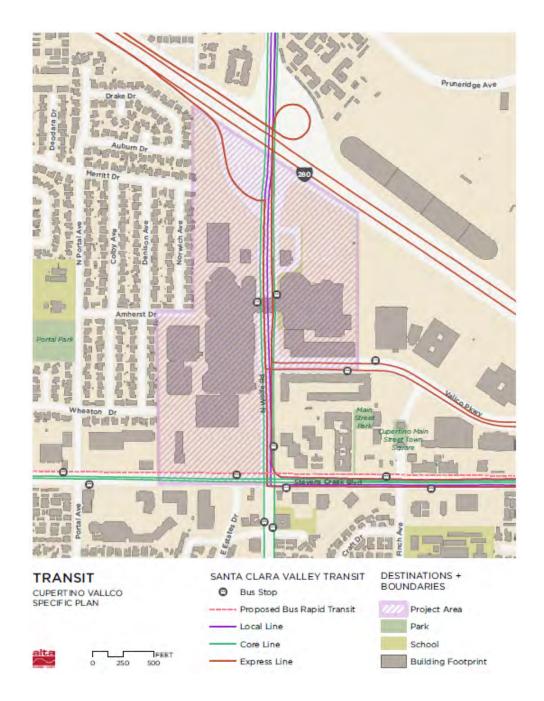
#### Existing bus routes

• Express routes: 101 and 182

• Local routes: 23, 26, and 81

#### **Existing Recommendations**

 Bus Rapid Transit (BRT): Being implemented by VTA along Stevens Creek Boulevard



#### Travel Patterns

- Cupertino has more jobs than employed residents
- 21% of residents work in Cupertino
- 66% of residents work in neighboring cities: San Jose, Sunnyvale, Santa Clara
- 13% of residents work outside of Santa Clara County

Table 1-1: Commute Patterns for Cupertino, Surrounding Cities, and California (ACS)

	Cupertino	Santa Clara	Mountain View	San Jose	California
Drove alone	79.2%	77.3%	71.1%	77.5%	73.2%
Carpool	9.5%	9.8%	9.7%	11.3%	11.3%
Public	2.5%	3.6%	5.2%	3.5%	5.2%
Transportation					
Walked	1.2%	3.3%	2.7%	1.7%	2.7%
Bicycle	0.7%	1.2%	5.0%	0.9%	1.1%
Other	7.0%	4.8%	6.4%	5.2%	6.5%
No Vehicle Available	0.6%	1.7%	3.0%	2.2%	3.5%

Source: City of Cupertino Bicycle Transportation Plan

3

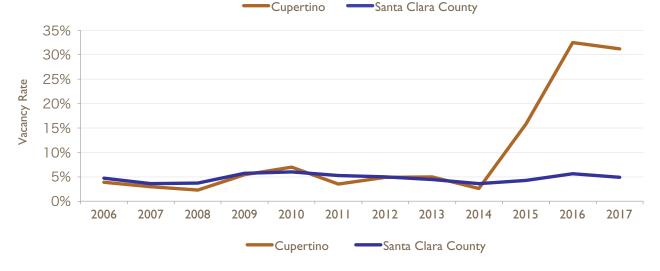
## **Existing Conditions**

**Economics** 

## Retail Market Conditions



The City's retail lease rates have been on the rise since 2013 and currently average about \$50/sq.ft., well above the County average of \$30/sq.ft.



2011

The City's retail vacancy rate increased markedly with Vallco anchor closings (2015). Excluding Vallco, citywide retail vacancy is only 2%. County vacancy rates have remained low.

#### **Additional Countywide Data**

2012

2013

2014

2015

2016

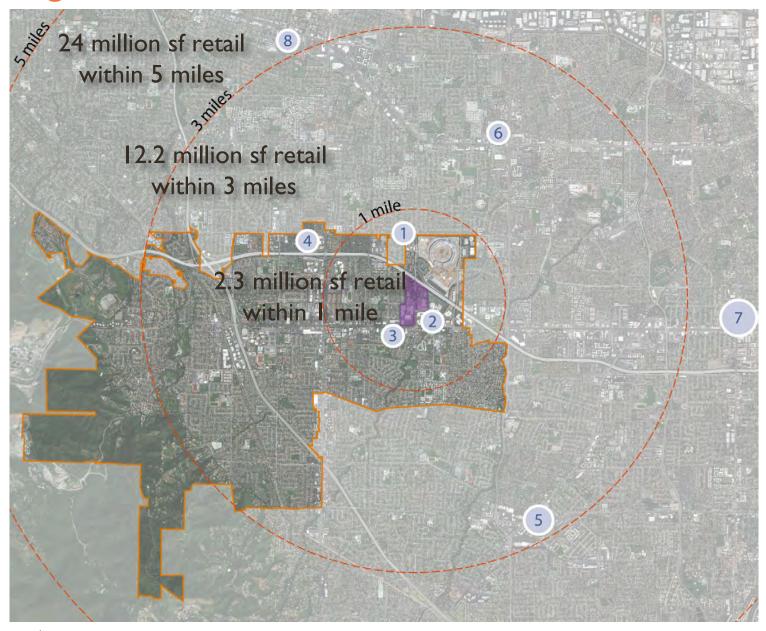
2017

New Retail Deliveries Since 2006: 6.7 million sq.ft. Retail Development Pipeline: ~2.3 million sq.ft.

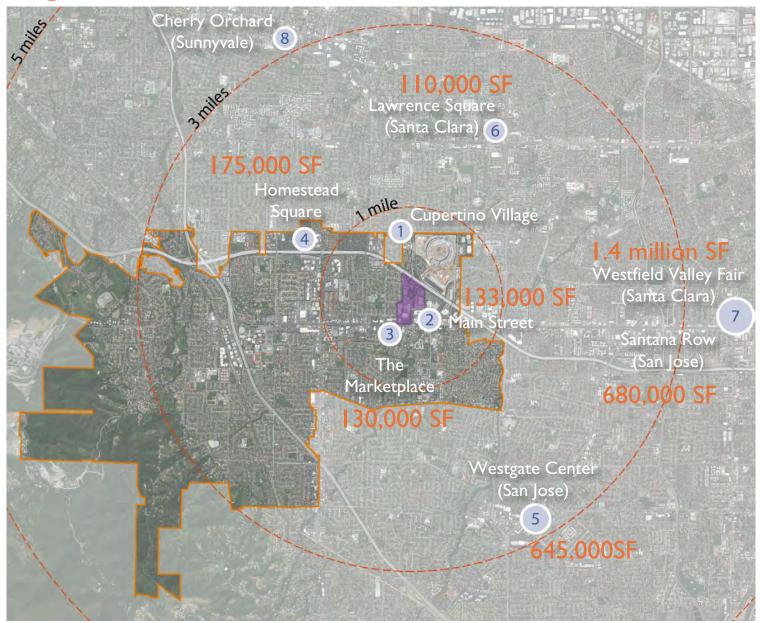
Source: CoStar Group

Vacancy Rates

## Existing Retail Area in Service Area



### Existing Retail Centers in Service Area (Retail Square Footage)



## Existing Retail Centers in Service Area

Cherry Orchard	
Retail (Sq.Ft.)	45,642
Main Street	
Retail (Sq.Ft.)	133,000
Office (Sq.Ft.)	16,000
Residential (Units)	120
Lawrence Square/Plaza	
Retail (Sq.Ft.)	100,608
Homestead Square	
Retail (Sq.Ft.)	175,000
Cupertino Village	
Retail (Sq.Ft.)	115,656

Cupertino Market Place	
Retail (Sq.Ft.)	131,699
Office (Sq.Ft.)	33,000
Westgate	
Retail (Sq.Ft.)	645,000
Westfield Valley Fair	
Retail (Sq.Ft.)	1,415,765
Santana Row	
Retail (Sq.Ft.)	680,000
Office (Sq.Ft.)	65,000
Hotel (Rooms)	220
Residential (Units)	622

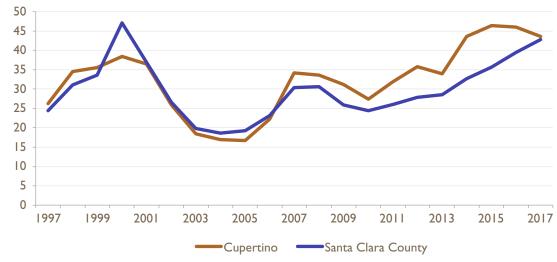
Source: CoStar

Note: Does not include pipeline data

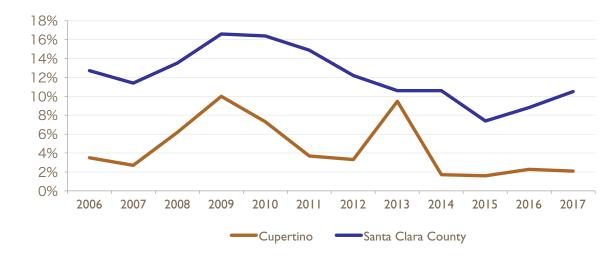
Vacancy Rate

## Office Market Conditions





Office lease rates have recovered to "dot-com" highs but are leveling off with new office supply deliveries.



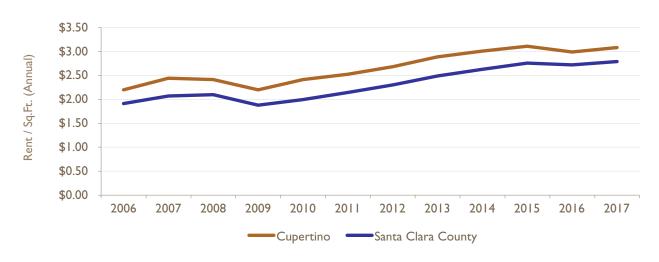
City vacancy rates have remained low in recent years, while countywide vacancy has been higher, due to significant new development.

#### **Additional Countywide Data**

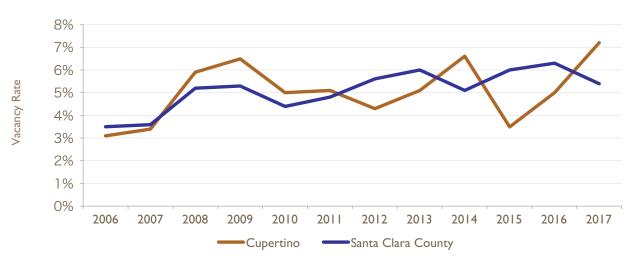
New Office Deliveries Since 2006: 26.1 million sq.ft. Office Development in the Pipeline: 22.4 million sq.ft.

Source: CoStar

## Residential Rental Market Conditions



Lease rates in the City and countywide have increased over the last. decade. Cupertino lease rates remain 10% above the countywide average.



City and countywide vacancy rates have remained low with fluctuations primarily attributable to new deliveries.

#### **Additional Countywide Data**

New Residential Deliveries Since 2006: 29,800 rental units Residential Rentals in the Pipeline: 27,600 units

Source: CoStar

## Silicon Valley Hotel Market Conditions



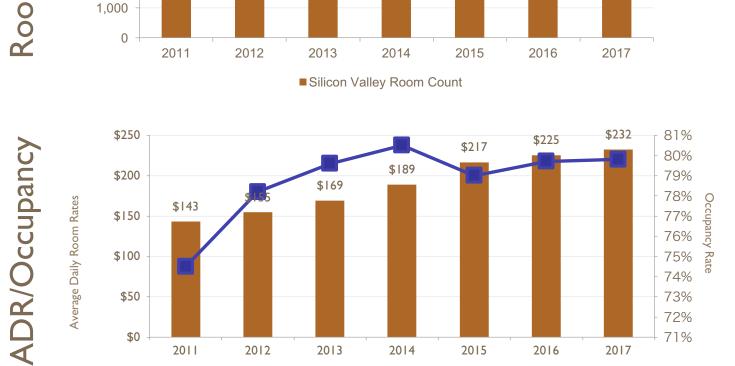
5,000

4,000

3,000

2,000

**Number of Rooms** 



ADR —Occ. Rate

Silicon Valley has seen increasing numbers of high-quality hotel rooms in recent years, with over 1,200 rooms delivered since 2014.

Even with increasing supply, room rates have risen 60% since 2011 and occupancy rates are a very healthy 80%, despite lower occupancy on weekends.

Note: Data provided reflects the Metropolitan Statistical Area of San Jose- Sunnyvale-Santa Clara for upscale, upper-upscale, and luxury hotel segments. Source: Hospitality Link International, Inc. (2017)

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## Charrette Overview

What to expect at the Charrette

## What is a Real Charrette? **Charrette Myths:**

- A one-day workshop
- Pre-determined outcome Full time attendance req'd

#### A Real Charrette IS:

- Co-design
- 3 feedback loops
- Integrated design process
- Results in a feasible plan
- Energetic, creative, FUN



Drawn for The Washington Post, 1988, by Roger K. Lewis, FAIA, Professor, U. Maryland School of Architecture

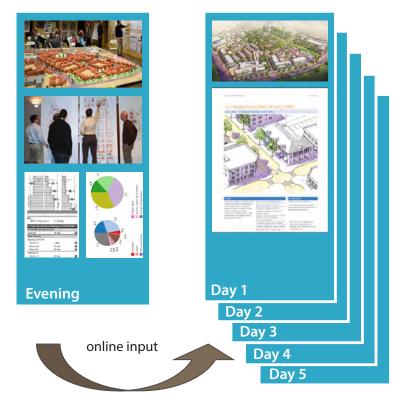
Slide repurposed from Bill Lennertz, NCI











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- List of community interests, values, issues
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## Charrette I – April 9-13

**Draft Concepts** 



**3-4 Plan Options** 





April 9 **Opening Public** Presentation









April 11 **Mid-Point Public** Review











April 13 Draft Presentation





## Many Different Opportunities to Participate

Formal & Informal

# Draft Charrette Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
	9th April 2018	10th April 2018	11th April 2018	12th April 2018	13th April 2018
10:00am 11:00am		Open Studio	Open Studio	Open Studio	
12:00pm		Brown Bag Lunch Presentation	Brown Bag Lunch Presentation	Brown Bag Lunch Presentation	
		#1 Transportation & Parking (12.00 - 1.00 pm)	<b>#2</b> Economics (12.00 - 1.00 pm)	#3 Form Based Codes (12.00 - 1.00 pm)	
1:00pm	Closed Studio				Closed Studio
2:00pm					
3:00pm		Open Studio	Open Studio	Open Studio	
4:00pm					
5:00pm					
6:00pm	Opening Presentation (6.00 - 7.30 pm)	Informal Team Pin-Up	Informal Mid-Point Presentation	Closed Studio	Closing Presentation
7:00pm		(6:00-7:30 pm)	(6.00 - 7.30 pm)	Team working on tasks	(6.00 - 7.30 pm)
	Formal Presentation Opening + Closing Presentations	Informal Presentation/ Pin-Up	Studio Open to Public (No formal structure)	Topic-Specific Brown Bag Lunch - Open to Public (Bring Your Own Lunch)	Studio Closed to Public

# Opening and Closing Presentations

	Monday	Tuesday	Wednesday	Thursday	Friday
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7:00pm	(0.00 - 7.30 pm)	(6:00-7:30 pm)	(6.00 - 7.30 pm)	Team working on tasks	(0.00 - 7.30 pm) -



Formal Presentations

#### **Opening Presentation**

Monday, April 9th

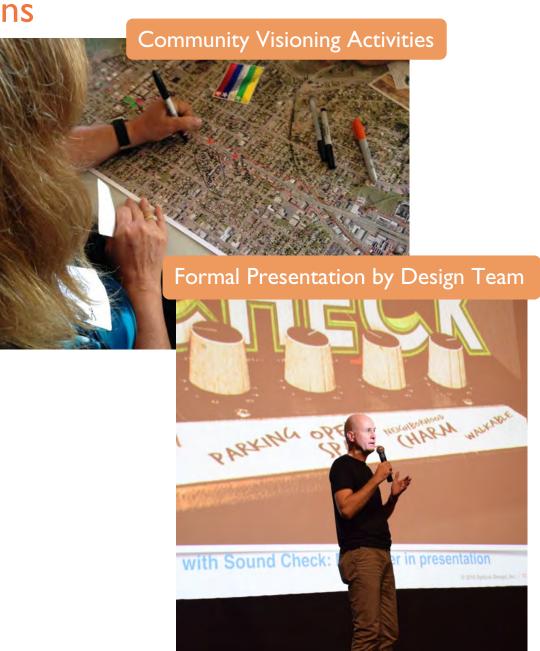
6:00pm to 7:30pm

#### **Closing Presentation**

Friday, April 13th

6.00pm to 7:30pm

If You Have Limited Time to Participate, Come to These Events



# **Informal Presentations**

	Monday	Tuesday	Wednesday	Thursday	Friday
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7:00pm	(6.00 - 7.30 pm)	(6:00-7:30 pm)	(6.00 - 7.30 pm)	Team working on tasks	-{0.00 - 7.50 pm) -

# **Informal Presentations**

- Informal 'Pin-up' of work created throughout the week
- Talk to design team members one-on-one
- Give input on current design concepts

Midpoint Informal Presentation Should be a Secondary Priority for Participation.





# Open Studio: Informal Drop Ins Are Welcome

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7:00pm		(6:00-7:30 pm)	(6.00 - 7.30 pm)	Team working on tasks	-{5:55 - 3:55 pii)-

Studio Open to Public

(No formal structure)

# Open Studio

Open Studio: Come stop by and talk to design team members one-on-one. See design team working on design concepts in real time

We Will Be Hastily Drawing, but We Will Find Someone to Talk as Needed



# Designing In Public: Illustrating Specific Alternatives



# Designing In Public: Illustrating Specific Alternatives



# Topic Specific Brown Bag Lunches

Informal Presentation/ Pin-Up

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2:00pm 3:00pm		Open Studio	Open Studio	Open Studio	
4:00pm					
5:00pm					
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7:00pm	- (0.00 7.30 pm)*	(6:00-7:30 pm)	(6.00 - 7.30 pm)	Team working on tasks	(3.00 7.30 piii)



Bring your lunch and dive into specific topics of interest with consultant team

#### Potential Topics:

- Parking & Transportation
- Economic Conditions
- Form-Based Codes



Take Advantage of Our Team of Experts to Ask Questions

# 5 Guiding Principles

# Design/Vision

# I. Vallco will create an innovative, forward-thinking project. It will look to the future.

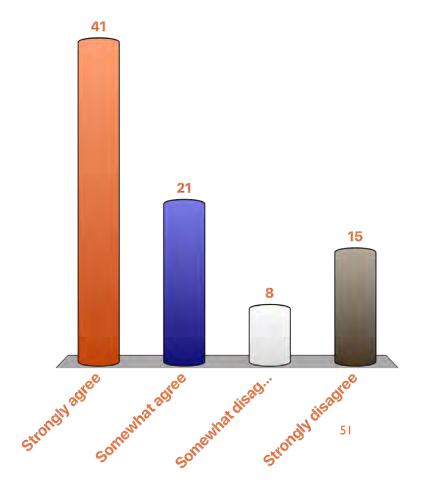
- I.I Provide a heart and soul for Cupertino
- 1.2 Establish a distinct character and identity: Iconic 100+ year landmark
- 1.3 Create a sense of history that Cupertino is missing
- I.4 A "sustainable wow factor"



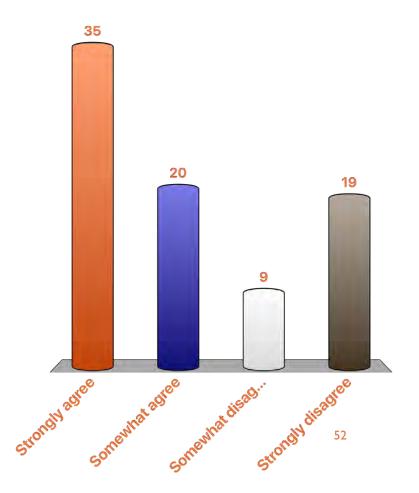
I. Vallco will create an innovative, forward-thinking project. It will look to the future.

# 1.1 Provide a heart and soul for Cupertino

- I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



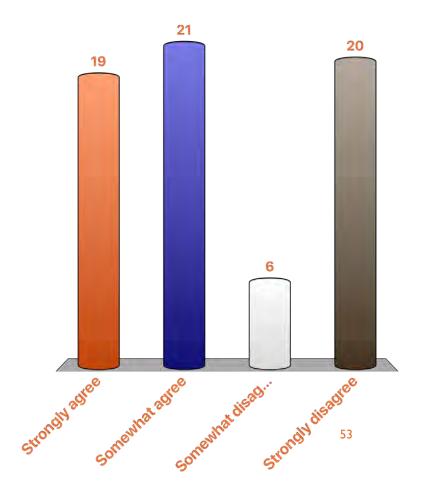
- I. Vallco will create an innovative, forward-thinking project. It will look to the future.
- 1.2 Establish a distinct character and identity: Iconic: 100+ year landmark
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



I. Vallco will create an innovative, forward-thinking project. It will look to the future.

# 1.3 Create a sense of history that Cupertino is missing

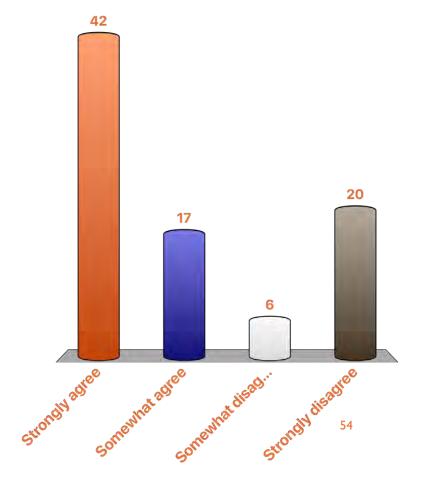
- I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



I. Vallco will create an innovative, forward-thinking project. It will look to the future.

# 1.4 A "sustainable wow factor"

- Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree

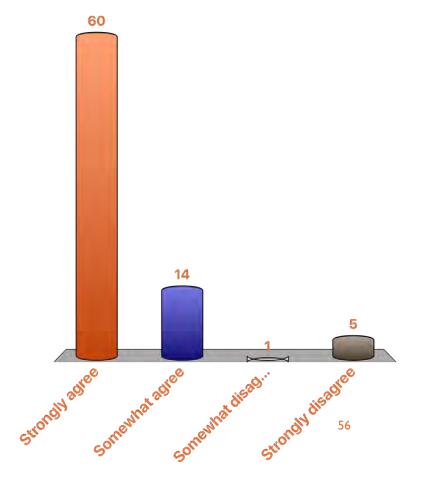


# 2. Vallco will create an extraordinary public realm that:

- 2.1 Includes civic and gathering spaces of various sizes, types, functions as a focal point
- 2.2 Reinforces walkability within the project
- 2.3 Prioritizes public art throughout



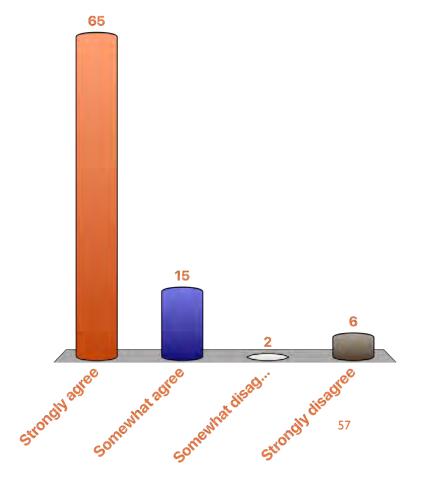
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- 2.1 Includes civic and gathering spaces of various sizes, types, functions as a focal point
  - Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



2. Vallco will create an extraordinary public realm that:

# 2.2 Reinforces walkability within the project

- I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



# Community Values/ Overarching Principles

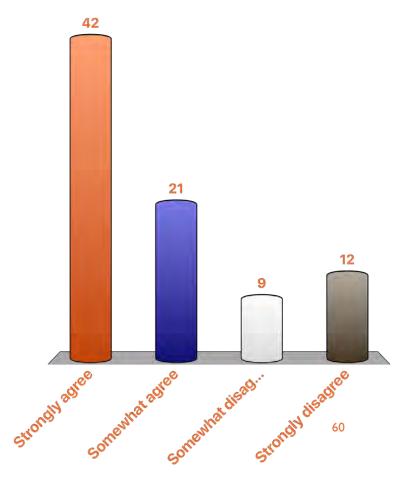
# 3. Celebrate diversity with a capital D

3.1 Include and represent ethnic diversity of the community in the public spaces, architecture and programming.

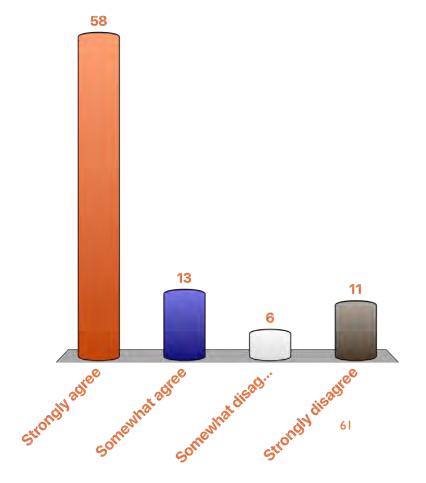
3.2 Assuring that the project supports diversity - ethnic, income, age – in every way possible



- 3. Celebrate diversity with a capital D
- 3.1 Include and represent ethnic diversity of the community in the public spaces, architecture and programming.
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 3. Celebrate diversity with a capital D
- 3.2 Assuring that the project supports diversity ethnic, income, age in every way possible
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



# Program

# 4. Vallco will have a balanced program, reflective of sensible growth that:

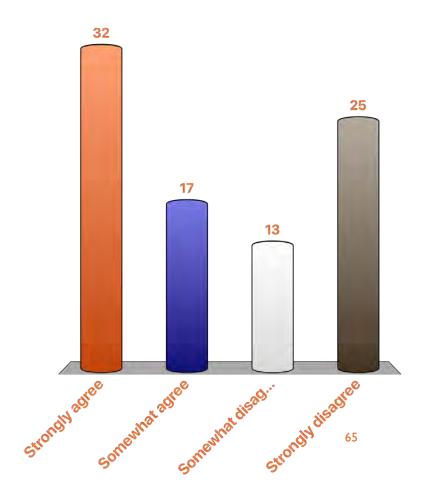
"79% of Cupertino residents commute to jobs outside the City. 93% of people who work in Cupertino commute in from outside the City."

# 4. Vallco will have a balanced program, reflective of sensible growth that:

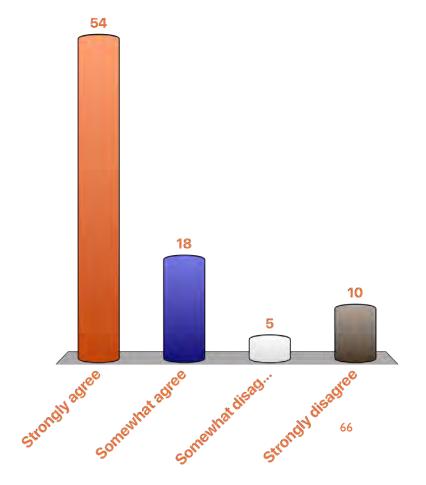
- 4.1 Does not disrupt the balance in the City's current jobs: housing ratio.
- 4.2 Carefully assesses and monitors potential impacts on schools.
- 4.3 Provides a vibrant retail environment that combines goods with entertainment.



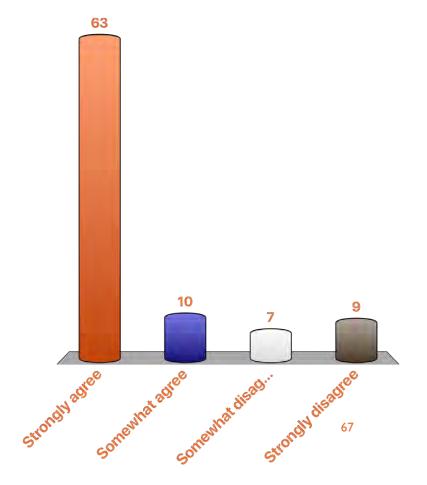
- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4. I Does not disrupt the balance in the City's current jobs: housing ratio.
  - Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.2 Carefully assesses and monitors potential impacts on schools.
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.3 Provides a vibrant retail environment that combines goods with entertainment.
  - Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree

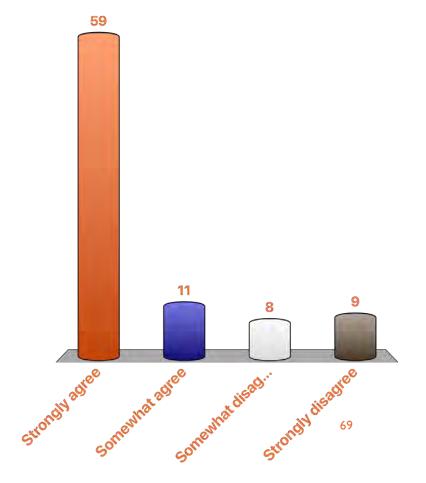


# 4. Vallco will have a balanced program, reflective of sensible growth that (continued):

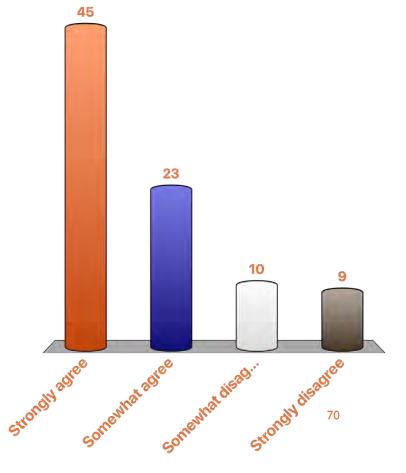
- Housing
  - 4.4 Provides affordable housing at all levels.
  - 4.5 Provides housing for downsizing boomers to stay in the community.
  - 4.6 Provides housing for teachers and other public employees
  - 4.7 Provides housing for people who work in Cupertino and want to live here
- 4.8 Office: Provide some office without disrupting the City's jobs: housing ratio.



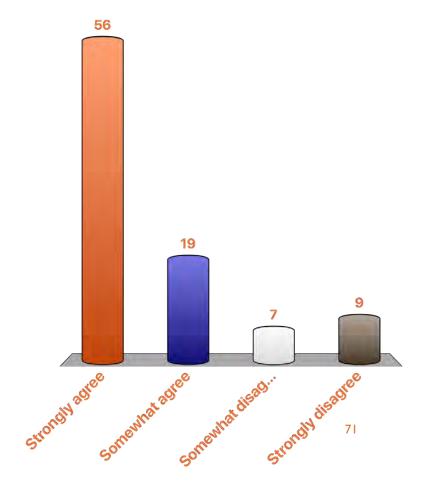
- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.4 Housing: Provides affordable housing at all levels.
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



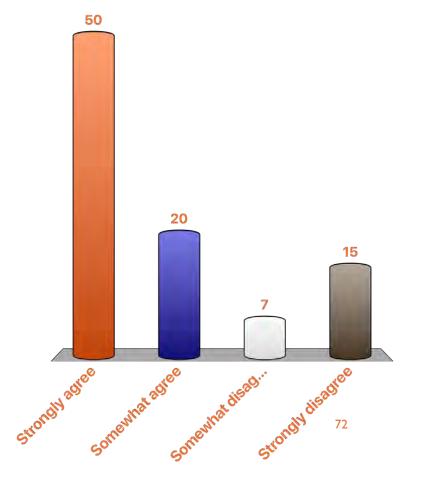
- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.5 Housing: Provides housing for downsizing boomers to stay in the community.
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



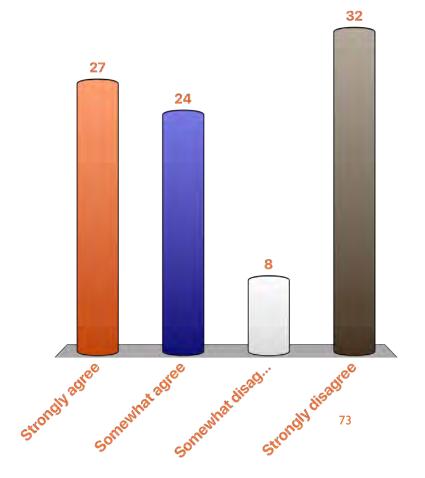
- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.6 Housing: Provides housing for teachers and other public employees
  - Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.7 Housing: Provides housing for people who work in Cupertino and want to live here
  - Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.8 Office: Provides some office without disrupting the City's jobs: housing ratio.
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree

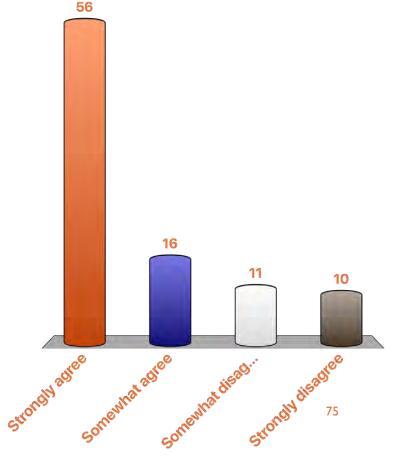


### 4. Vallco will have a balanced program, reflective of sensible growth that (continued):

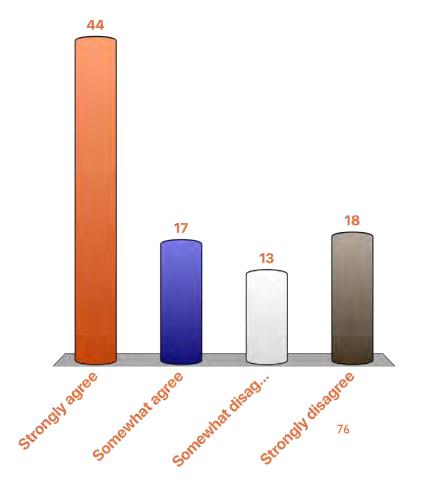
- 4.9 Maintains existing amenities that are important to the community (such as the skating rink, bowling, trees, etc.)
- 4.10 Integrates robust public and cultural amenities theaters, art facilities, City Hall.
- 4.11 Includes activities for all ages - children through boomers.



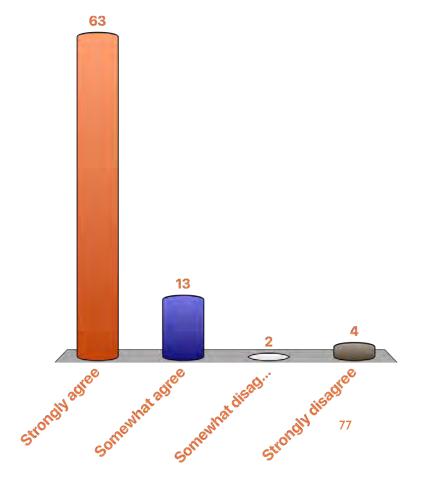
- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.9 Maintains existing amenities that are important to the community (such as the skating rink, bowling, trees, etc.)
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.10 Integrates robust public and cultural amenities theaters, art facilities, City Hall.
  - Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 4. Vallco will have a balanced program, reflective of sensible growth that:
- 4.11 Includes activities for all ages children through boomers.
  - I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



## Mobility/Circulation

### 5. Vallco will utilize innovative transportation solutions that:

5.1 Eliminate or reduce potential traffic impacts

 5.2 Provide mobility choices and provide walkability

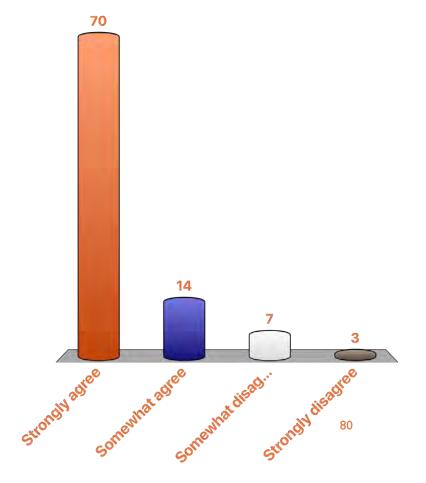
5.3 Consider the future of mobility



5. Vallco will utilize innovative transportation solutions that:

# 5.1 Eliminate or reduce potential traffic impacts

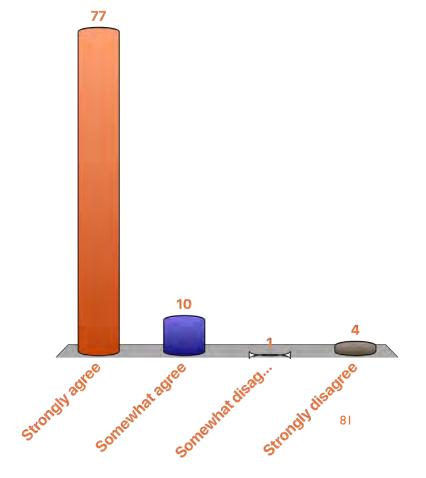
- I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



5. Vallco will utilize innovative transportation solutions that:

# 5.2 Provide mobility choices and provide walkability

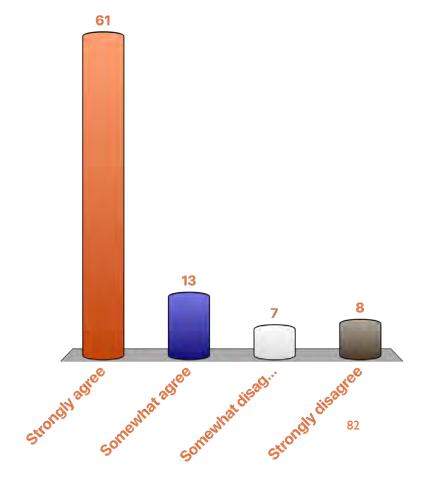
- Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



5. Vallco will utilize innovative transportation solutions that:

### 5.3 Consider the future of mobility

- I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



# Implementation

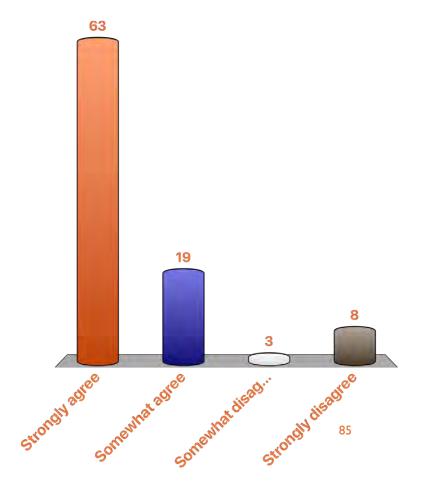
6. The Vallco project will ensure predictable, accountable implementation of the community supported vision

6.1 Agreed upon specific plan vision

6.2 New zoning: Form-Based
 Code

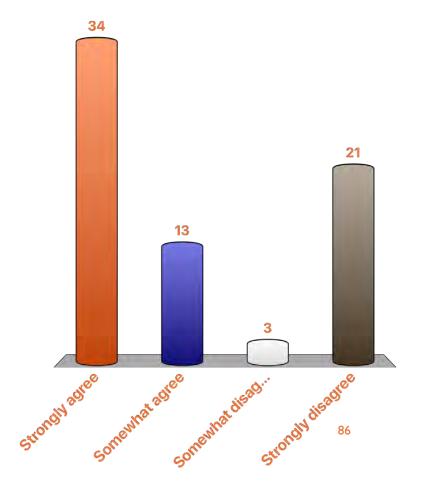
- 6. The Vallco project will ensure predictable, accountable implementation of the community supported vision
- 6. I Agreed upon specific plan vision

- I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



- 6. The Vallco project will ensure predictable, accountable implementation of the community supported vision
- 6.2 New zoning: Form-Based Code

- I. Strongly agree
- 2. Somewhat agree
- 3. Somewhat disagree
- 4. Strongly disagree



# Break Out Session

# 7 Conclusion

### Put April 9-13th on Your Calendars

online input online input







#### **Project Kick-off and** Interviews -February 5, 6

- List of community interests, values, issues
- Understanding site issues, context

#### **Existing Conditions** & Guiding Principles Meeting - March 13

- Existing conditions
- Confirm guiding principles
- Performance metrics

#### Charrette 1 – April 9-13

- Public embedded in design process
- 3-4 Plan Options
- Buildings, public space, land use
- Renderings, physical 3D site model
- Street system, transportation, parking
- Economic/fiscal impacts

#### Open House – May 9

- Plan options measured by indicators
- Physical 3D site model
- Gather further input on options

#### Charrette 2 - May 21-25

- Public embedded in design process
- Preferred plan
- Buildings, public space, land use
- Renderings, physical 3D site model
- Street system, transportation, parking
- Economic/fiscal impacts

#### Go Online

# www.envisionvallco.org